

MEDIA RELEASE



2222 Laguna Canyon Road • Laguna Beach, California 92651

www.lagunacollege.edu

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CONTACT

Jennifer Daniels (949) 376-6000 x233

jdaniels@lagunacollege.edu

New Faculty Kick-Off the Fall Semester at Laguna College

Laguna College of Art & Design announces exciting new additions to kick-off the fall semester. Students and faculty return on Monday, August 31 when the campus will once again come alive with fresh faces and activity as instruction commences.

Joining the Illustration faculty teaching Fantasy Art is Greg Spalenka, who has been creating award winning art for major publications in the publishing world for 26 years. In 2004 his focus shifted to film and he began working as a concept artist. Film projects include: *The Ant Bully*, *The Golden Compass*, *Escape from Planet Earth*, *Prince Caspian: Voyage of the Dawn Treader*, and *Kamlu*. He teaches, lectures, and is involved in a myriad of personal book, film, and music projects.

"Being an artist today is more than having a skill set, it's about creating a brand around who you are. The goal of Fantasy Art is to align talent with the heart, create products and services out of a unique personal vision, and market these gifts to the world through High Tech/High Touch venues," remarked Greg. "This class took my entire career to create. It is a concept I wish had been taught when I was in school. What's fun about teaching this course is that I'm also in the process of re-inventing myself creatively and professionally. So, the students will see my approach in real time along with theirs!"

New to the Game Art division are Gavin Rich and Don Ott. Gavin works as an artist for InXile Entertainment in Newport Beach where he is a member of a team of some of the most talented people in the videogame software industry. Don is a prop artist for High Moon Studios. Based in San Diego, High Moon is a part of Activision Blizzard, well known for developing high-profile, action-packed titles. Don's work includes modeling and texturing content for the Xbox 360 and PlayStation 3 platforms.

Collectively, the new additions to LCAD's esteemed faculty will enhance the college's reputation of providing top-notch education by talented instructors, many of them working professionals and leaders in their industry. "Great faculty make for great students and we are proud to have so many esteemed instructors, who are leaders in their fields, choose to teach at LCAD and acknowledge that we are indeed on the forefront of art education," said Michael Savas Dean of Visual Communication.

Image:

Greg Spalenka

Founded on Classical Drawing Skills, Fueled by Creative Energy, and Dedicated to Excellence

Laguna College of Art & Design is a private, not-for-profit college where outstanding artist-educators, visual arts programs, state-of-the-art facilities, and year-round exhibitions give fresh vision to Laguna's extraordinary legacy in the visual arts. Founded in 1961, the college educates artists at all stages of their creative careers, offering Bachelor of Fine Arts degrees in Drawing and Painting, Graphic Design, Illustration, Game Art and Animation, and a Master of Fine Arts degree in painting.

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